APS Search

	(FILE 'USPAT' F	ENTERED AT 08:42:18 ON 16 NOV 1998)
L1	883 S F	IELD### (3A) CONFIG#####
L2	518 S S	YNCHRON? (P) BRIDGE# (P) (PERIPHERAL# OR DEVICE#)
L3	0 S L	1 (P) L2
L4	0 S L	1 (3P) L2
L5	27177 S 39	95/CLAS
L6	79 S L	5 AND L1
L7	2 S L	6/AB
L8	46 S L	1/AB
L9	0 S L	1 AND L2
L10		BRIDGE# OR CONTROLLER#) (P) L1
L11	84 S (I	PERIPHERAL# OR DEVICE#) (P) FIELD### (P) REQUEST### (P)
CO		
L12	52 S L	5 AND L11
L13	1 S L:	11/AB
L14	12 S 53	325492/UREF
L15	11 S F	IELD### AND L14

APS Search

- 1. 5,802,546, Sep. 1, 1998, Status handling for transfer of data blocks between a local side and a host side; Douglas Roderick Chisholm, et al., 711/100, 111, 156, 161 [IMAGE AVAILABLE]
- 2. 5,794,069, Aug. 11, 1998, Information handling system using default status conditions for transfer of data blocks; Douglas Roderick Chisholm, et al., 395/822, 200.45, 306, 309, 310, 840, 856; 711/163 [IMAGE AVAILABLE]
- 3. 5,787,300, Jul. 28, 1998, Method and apparatus for interprocess communications in a database environment; Joyo Wijaya, 395/800.01; 370/282, 299; 395/800.26 [IMAGE AVAILABLE]
- 4. 5,706,432, Jan. 6, 1998, Mechanism for receiving messages at a coupling facility; David Arlen Elko, et al., 395/200.43, 200.63, 843, 849 [IMAGE AVAILABLE]
- 5. 5,671,441, Sep. 23, 1997, Method and apparatus for automatic generation of I/O configuration descriptions; Steven Gardner Glassen, et al., 395/828, 821, 830, 836, 839, 858 [IMAGE AVAILABLE]
 - 6. 5,617,570, Apr. 1, 1997, Server for executing client operation calls, having a dispatcher, worker tasks, dispatcher shared memory area and worker control block with a task memory for each worker task and dispatcher/worker task semaphore communication; Edward A. Russell, et al., 395/684; 364/DIG.1 [IMAGE AVAILABLE]
 - 7. 5,606,666, Feb. 25, 1997, Method and apparatus for distributing control messages between interconnected processing elements by mapping control messages of a shared memory addressable by the receiving processing element; Carl H. Grant, et al., 395/200.46; 711/107, 202 [IMAGE AVAILABLE]
 - 8. 5,596,726, Jan. 21, 1997, Method and system for buffering transient data using a single physical buffer; David Thielen, 395/200.64; 348/719; 395/824 [IMAGE AVAILABLE]
- 9. 5,574,862, Nov. 12, 1996, Multiprocessing system with distributed input/output management; Ronald Marianetti, II, 395/280; 364/228.1, 229, 940, DIG.1, DIG.2; 395/288, 308, 740; 711/114, 147 [IMAGE AVAILABLE]
- √ 10. 5,491,799, Feb. 13, 1996, Communication interface for uniform communication among hardware and software units of a computer system; Ronald K. Kreuzenztein, et al., 395/200.43; 364/246.8, 281, 285, DIG.1; 711/152 [IMAGE AVAILABLE]
- √ 11. 5,448,708, Sep. 5, 1995, System for asynchronously delivering enqueue and dequeue information in a pipe interface having distributed, shared memory; James P. Ward, 395/200.65, 310; 711/147 [IMAGE AVAILABLE]

APS Search

1. 5,325,492, Jun. 28, 1994, System for asynchronously delivering self-describing control elements with a pipe interface having distributed, shared memory; Francis M. Bonevento, et al., 395/309; 364/281, DIG.1; 701/121, 200 [IMAGE AVAILABLE]

US PAT NO:

5,325,492 [IMAGE AVAILABLE]

L13: 1 of 1

DATE FILED:

Jun. 11, 1993

ABSTRACT:

A microprocessor system includes a processor unit, one or more subsystem adapter units, optional I/O devices which may attach to the adapters, and a bus interface. Memory in the processor and memory in the adapters are used by the system as a shared memory which is configured as a distributed First In First Out (FIFO) circular queue (a pipe). Unit to unit asynchronous communication is accomplished by placing self-describing control elements on the pipe which represent requests, replies, and status information. The units send and receive self-describing control elements independent of the other units which allows free. . . pipe for outbound control elements and the other pipe for inbound control elements. The control elements have standard fixed header fields with variable fields following the fixed header. The fixed header allows a common interface protocol to be used by different hardware adapters. The. . .